

Mixing conditions for 2-D SFTs

Ronnie Pavlov

University of Denver
www.math.du.edu/~rpavlov

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 - A \mathbb{Z}^2 SFT X is **topologically mixing** if any GA rectangular patterns w, w' can coexist in the same element of X in any orientation where they are far enough apart.

- The **domino tiling** \mathbb{Z}^2 SFT D is the set of all ways of tiling the plane with dominoes.

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 - Halves of dominoes must appear together.

Examples

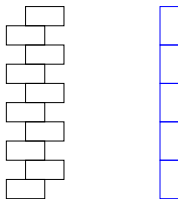
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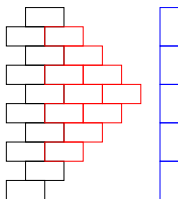
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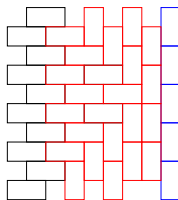
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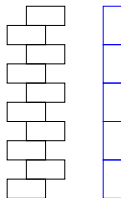
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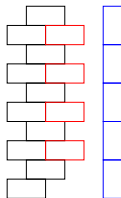
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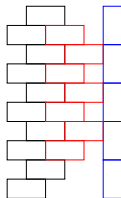
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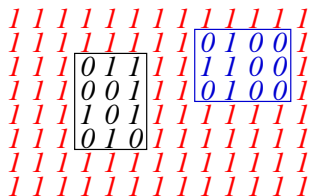
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0	1	1
0	0	1
1	0	1
0	1	0

0	1	0	0
1	1	0	0
0	1	0	0

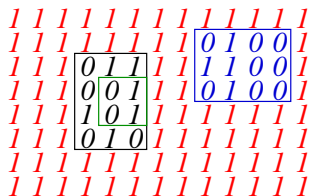
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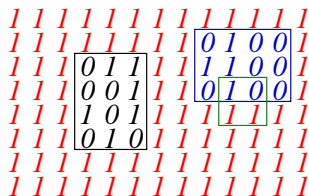
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```
0 0 0 0 0 0 0 0 0 0
0
0
0      1
0
0
0
0
0
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0 0 0 0 0 0 0 0 0 0
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0 0 0 0 0 0 0 0 0
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0 0 0
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 - If there is one uniform distance sufficient for coexistence for all GA rectangular w, w' , then X is **block gluing**.
 - If there is one uniform distance sufficient for coexistence for all GA w, w' with any shapes (not just rectangles), then X is **strongly irreducible**.

Examples

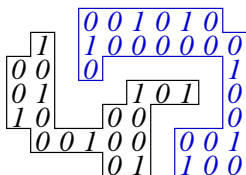
- The \mathbb{Z}^2 “**golden mean shift**” $G^{(2)}$ is the \mathbb{Z}^2 SFT with $A = \{0, 1\}$ and $\mathcal{F} = \{11, \frac{1}{1}\}$.

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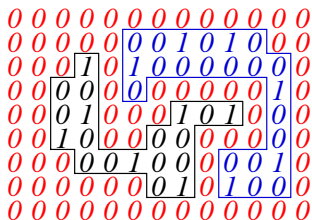
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- Can force existence of dense periodic points, decidability, computability of entropy